The Art and Science of Creating Brand Value in the Digital Ecosystem

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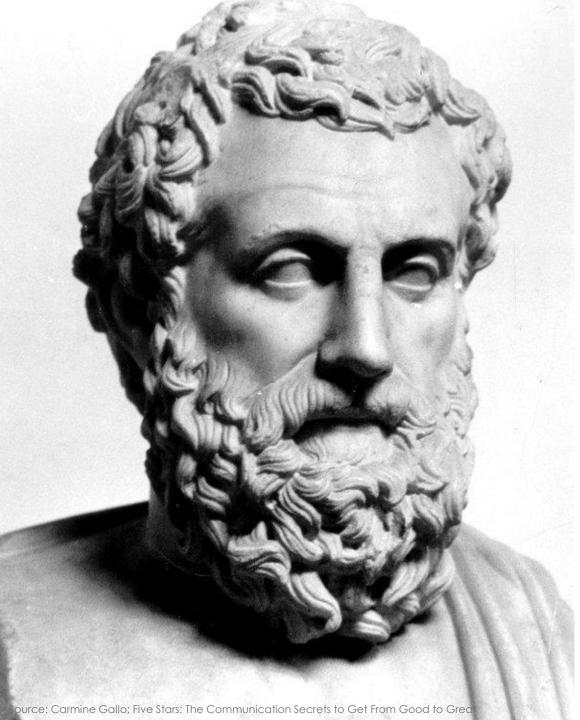




"some thoughts on capturing attention with young women today"







Aristotle is the father of persuasion. More than 2,000 years ago he revealed the three elements that all persuasive arguments must have to be effective. He called these elements "appeals."

They are: ethos, logos, and pathos.

Ethos is character and credibility.

Logos is logic – an argument must appeal to reason.

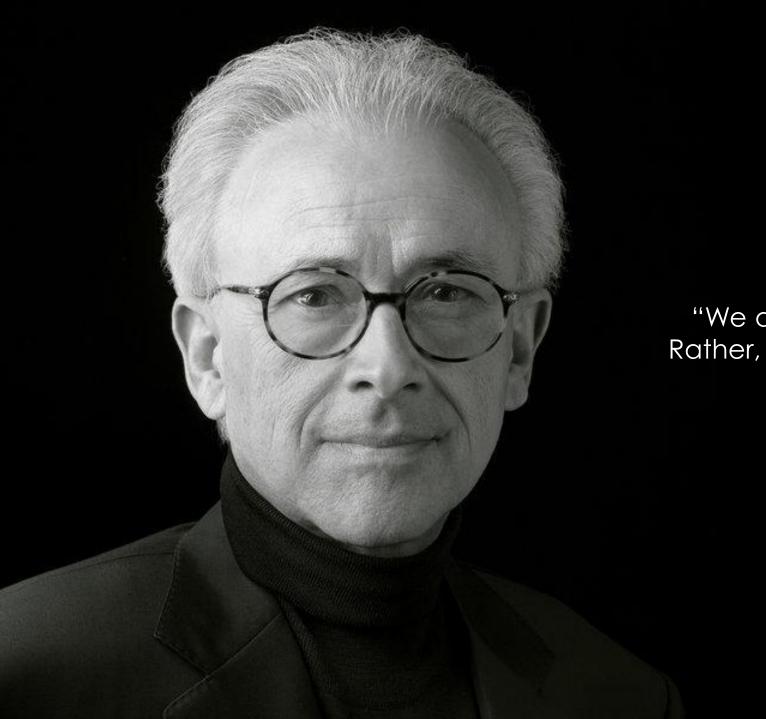
But ethos and logos are irrelevant in the absence of pathos – emotion.

Emotion is not a bad thing. The greatest movements in history were triggered by speakers who were gifted at making rational and emotional appeals.

Neuroscientists have found emotion is the fastest path to the brain.

In other words, if you want your ideas to spread, <u>story is the single</u> <u>best vehicle we have to transfer that idea to another person.</u>

Our brains are hardwired for narrative. Stories are persuasive.



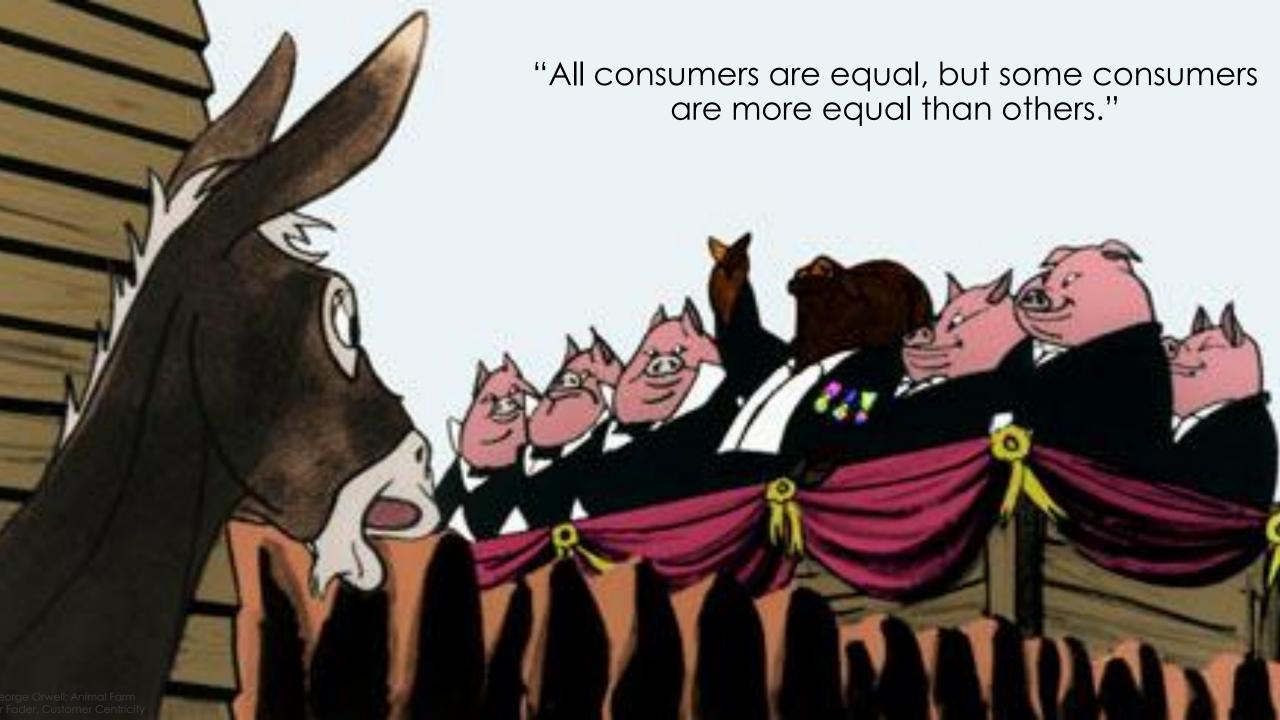
"We are not thinking machines that feel; Rather, we are feeling machines that think."

- Antonio Damasio

"Any customer can have a car painted any color that he wants so long as it is black."

- Henry Ford







	Consumer Relationship with Your Brand		
	Fanatical	Emotional	Utilitarian
High Value	Invest in relationship building	Drive brand's story	Communicate functional benefits and features
Medium Value	Invite them into your tribe	Push solutions to emotional needs	Disrupt their current value equation
Low Value	Members of other tribes	Low level brand communications	Promotional offers that pay back on own

Focus resources differently

Implications:

- 1) Customers act differently and they should be treated accordingly. Stop looking at customers monolithically; not all consumers are the same. There are good customers, then there is everyone else. The latter group shouldn't be ignored, but...
- 2) Requires an investment in acquiring and analyzing individual customer data
- 3) Stop or cut most of your wasteful marketing programs
- 4) Culture that values data and creative equally, recognizing that these two approaches are symbiotic





"...a new and more efficient method of selling, based on scientific advertising principles and serviced by increasingly more automated warehousing, shipping and collection techniques."

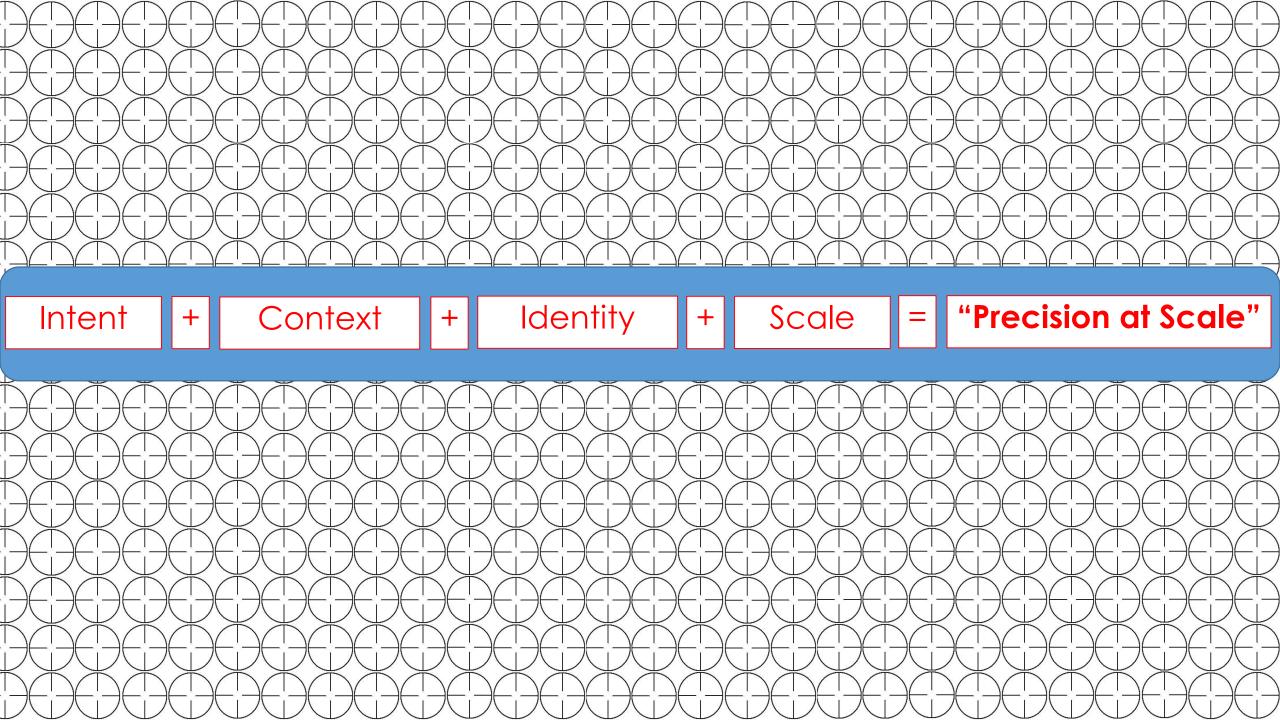
– Lester Wunderman 1961 speech to the Hundred Million Club of New York

"...a system of interactive transactions that would restore a measure of dialogue and human scale to the way we made, sold, and bought things."

Lester Wunderman
 1967 speech at Massachusetts Institute of Technology (MIT)

Direct Marketing





"Precision at Scale"

NIRWANA

Reach has been solved...

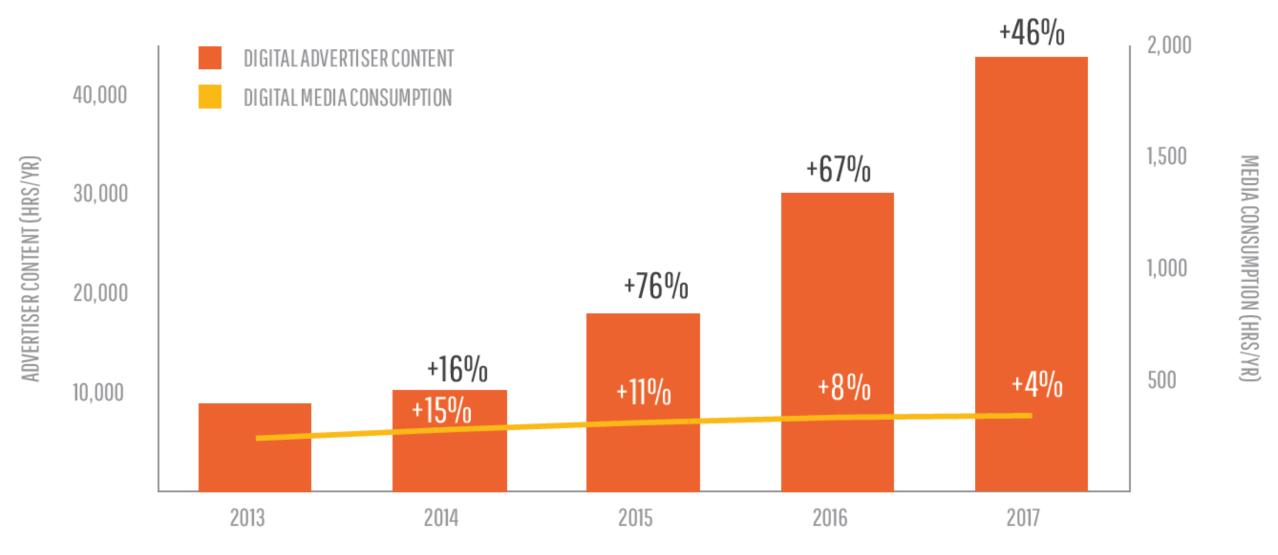


"Everything in digital media is secondary to driving attention. As an industry, we need to better understand the factors impacting our ability to do this. The use of data and technology put part of the equation within advertiser control, so they can achieve a critical competitive advantage in today's crowded media environment."

- Alex Panousis, President Hayas Media Canada

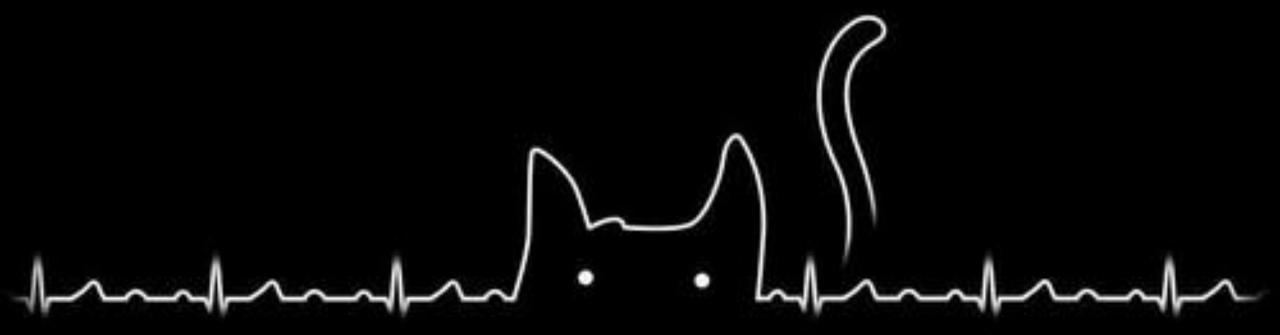


Capturing viewer attention is becoming increasingly challenging and elusive

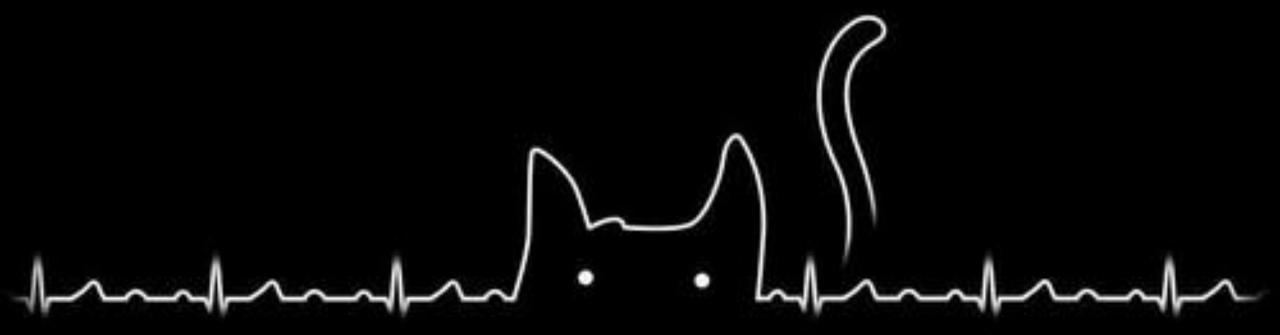


Source: AcuityAds; Attention The New Media Currency White Paper 2018 Source: AcuityAds (US campaigns) and State of Digital by Mary Meeker 2017





web 2.0 – sight, sound and motion

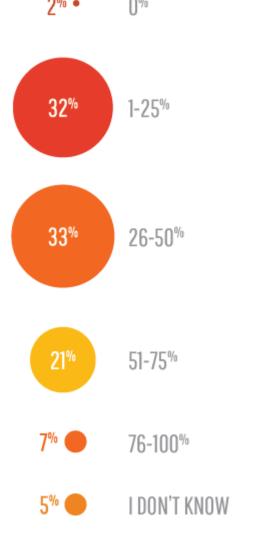




The Unfortunate Truth...

Only 7% of Marketers Admit...

that their Video Advertising is receiving full consumer attention



WHAT PERCENTAGE OF YOUR ORGANIZATION'S VIDEO ADS DO YOU THINK RECEIVES FULL CONSUMER ATTENTION, THAT IS, ARE VIEWED ALL THE WAY THROUGH TO COMPLETION?

Environment (Relevance, Creative/Context & Timing) are the Missing Ingredients

53% VIEWER RELEVANCE

45% CREATIVE QUALITY

27% VIEWER EXPERIENCE (IN-BANNER VIDEO VS FULL SCREEN)

9%

RUNNING MEDIA WHEN THERE IS LESS MEDIA NOISE IN THE MARKET

FACTORS FOR ENHANCING CONSUMER ATTENTION TO VIDEO ADS PERCEIVED AS ESSENTIAL



CHITTER

Reaching viewers when least distracted by concurrent ad load & noise



CONTEXT

Reaching viewers in a contextually relevant environment



TIMING

Reaching viewers when most available (as opposed to driving, jogging, etc.)



"If you want more attention, develop better creative." – Erwin Ephron

PERCENT SALES CONTRIBUTION BY ADVERTISING ELEMENT

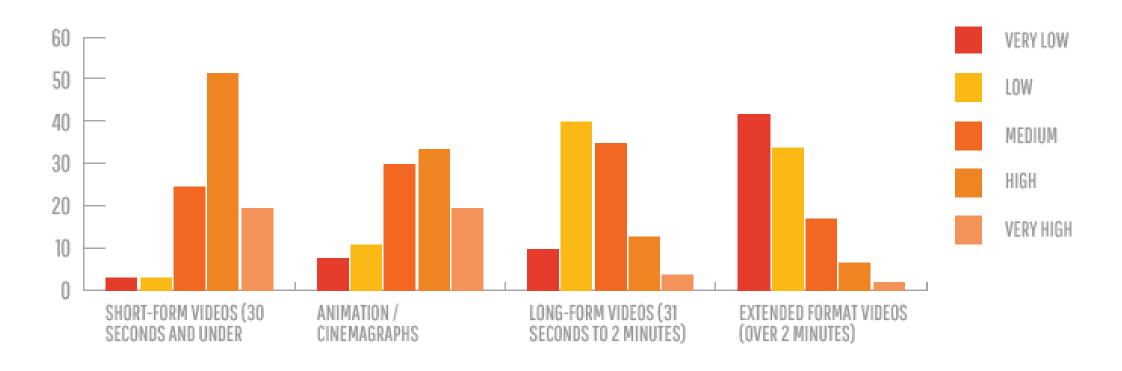


Source: AcuityAds; Attention The New Media Currency White Paper 2018 Source: The Nielsen Company (US) 2017; When it comes to advertising effectiveness, what is key?



Shrinking ad duration may improve attention but degrades ad effectiveness

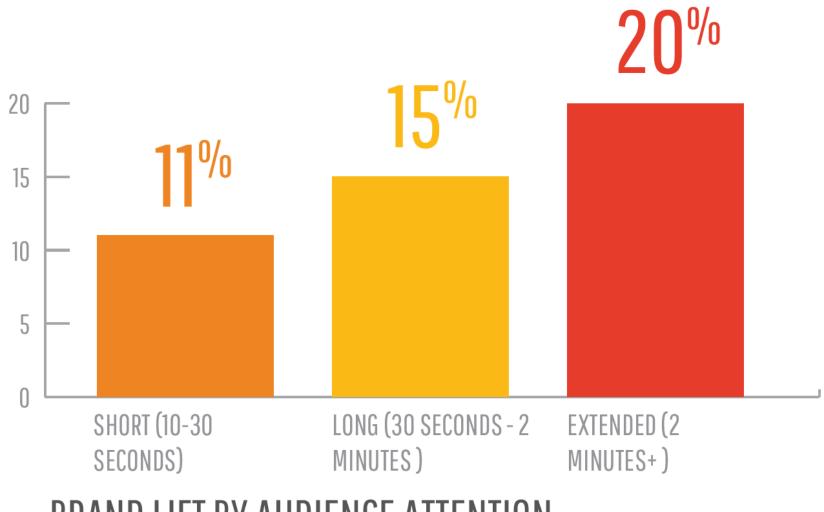
91% of marketers use short form videos



PERCEIVED LIKELIHOOD OF VIDEO FORMATS TO ATTRACT FULL CONSUMER ATTENTION



Attention is positively correlated to Brand Equity



BRAND LIFT BY AUDIENCE ATTENTION

Source: AcuityAds; Attention The New Media Currency White Paper 2018 Source: AcuityAds & Nielsen Research Across 188 Video Creatives, Data from 2015 to 2017







Michael Phelps was not wearing Beats by Dre!!!

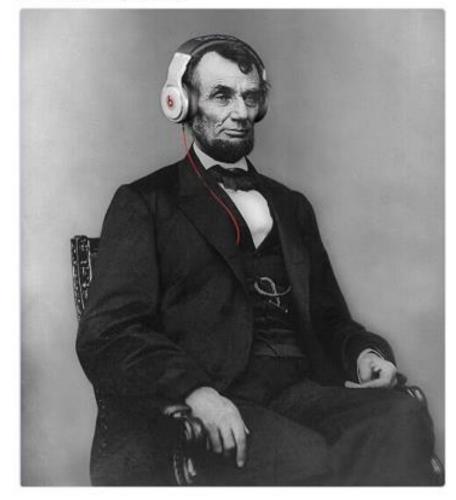


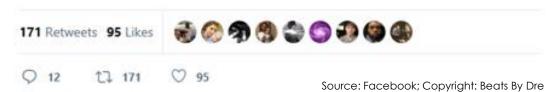
Infusing your brand into as many parts of relevant culture as possible



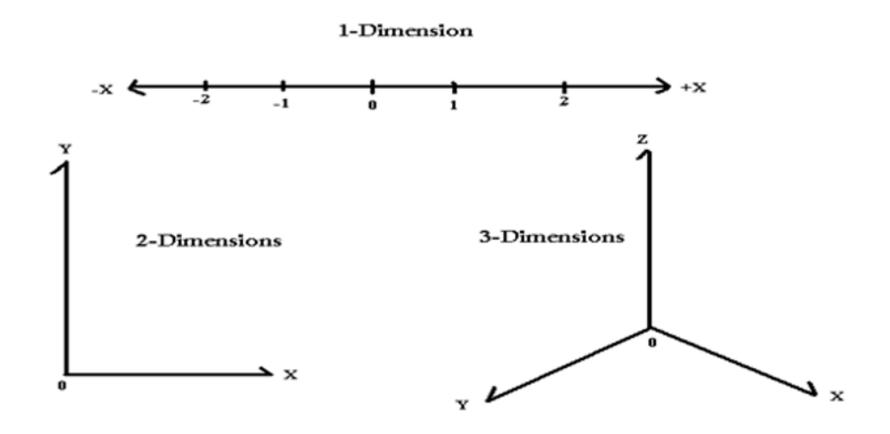


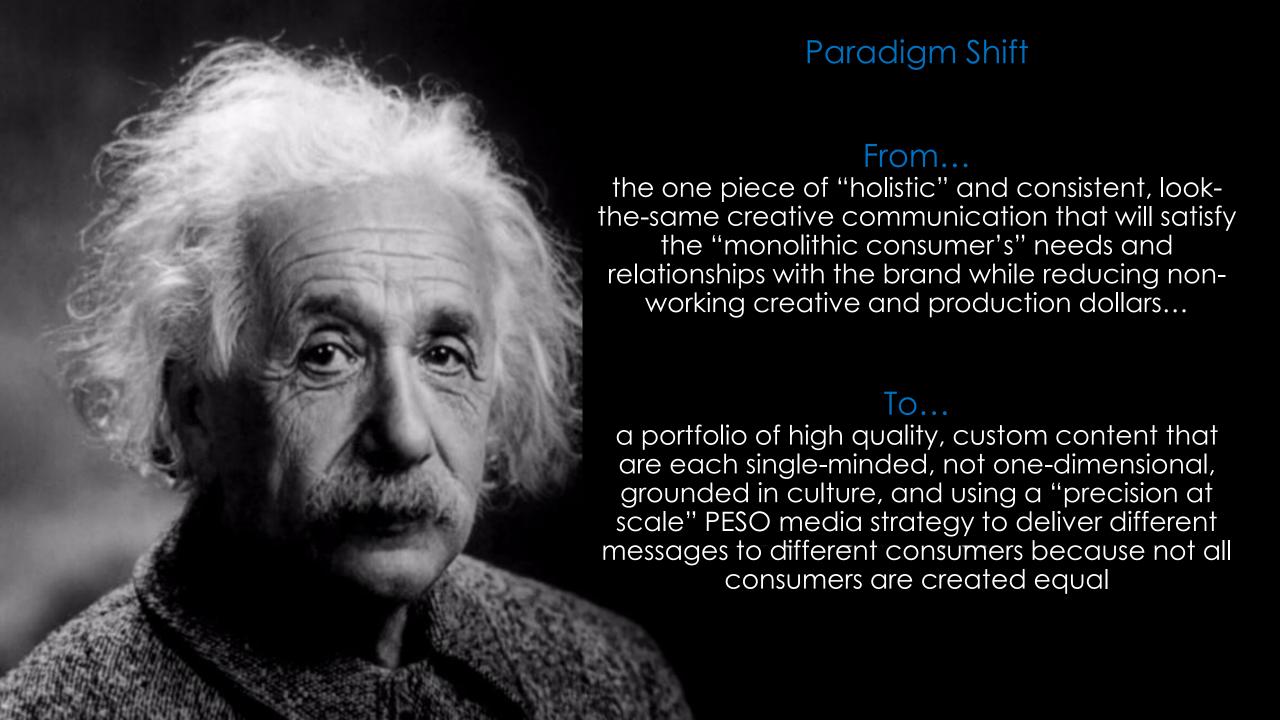
b emancipated





My one dimensional friend "Smitty"...











因地制宜的内容定制



杨紫



一年高举火炬千万小时

官宣TVC

微博杨紫粉丝阵地-TVC版本

微博路人-病毒视频



十分場合

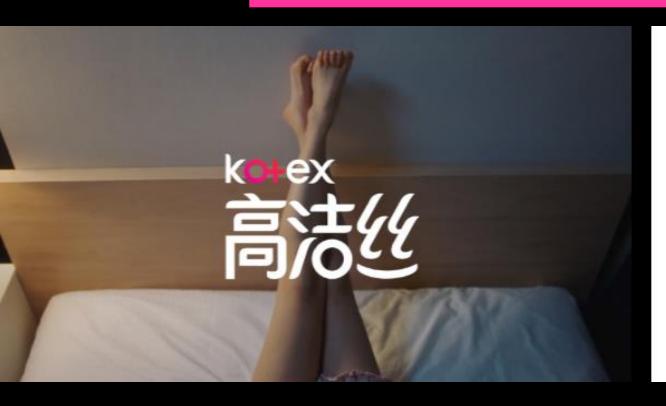


一年高举火炬千万小时





因人制宜的新品发布





bilibili

夜安裤官宣TVC

Bilibili 二次元版TVC















Kuwo Music









杨紫 ☑ 我可以算是被拍戏耽误了的Rapper吗?来看看我的最新饶舌MV《大姨妈会传染》,我真的是用生 命在饶舌學口 杨紫飙饶舌...



9月20日10:17 来自 iPhone 7

转发 64566

评论34072

♪ 115092









TA 时间

内容

利用时空,打造真实品牌故事

kohex 高法(火

女生 不符单

金鹰节为杨紫打Cal粒票







3小时破加购记录,送杨紫 上大屏

kotex 言注({{ 同(O)







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☑ 转发







Consumer ATTENTION is becoming the new media currency

RELEVANCE & EMPATHY





感谢聆听



